# **Puzzled 'Em** Evaluation & Checklist

| | |
|---|---|
| I have a clear **title and introduction** to the Puzzled 'Em project on the Abstraction page of my website | |
| I have created a **Gallery of examples of Puzzled 'Em type photography card games** on my website | |
| I have completed <u>at least</u> **3 different photo shoots** of objects and added them as Galleries on my website | |
| I have researched <u>at least</u> **3 different artists** and added relevent information and images to my website | |
| I have provided evidence on my website of having **edited my photographs** E.g. annotated screen grabs from Photoshop of cropping, conversion to black and white, threshold adjustments etc. | |
| I have created a **Gallery on my website of my most successful photographs** | |
| I have **printed my most successful photographs onto card** and cut them to size | |
| I have printed out the **Rules** of the game and given my game a suitable title | |
| I **numbered my cards and printed out a Key** identifying the correct subject of each image | |
| I have completed a detailed **evaluation of my Puzzled 'Em project** using the suggested prompts below | |
| EXTRA CREDIT: I have created a special container (box, envelope etc.) for my game cards, instructions and key | |
| EXTRA CREDIT: I have asked friends to play my game and give me constructive feedback which I have added to my website | |

## Puzzled 'Em Evaluation

- Explain how you can make photographs of objects so that they are hard to recognise (more abstract) E.g. camera angle, focus, close-up, contrast  etc.
- Explain which photographers you researched and what you learned from them to help you with your project.
- Choose your favourite photograph and explain why it is so successful.
- Explain which of the Tallis Habits have you used most in this project?
- What have you found most challenging in this project?
- What have you learned from doing this project that you can use during the rest of the course?